

Roll No. ....

Subject Code—656-X

**M. Sc. EXAMINATION**

(Third/Fourth Semester)

(Re-appear)

COMPUTER SCIENCE

MS-17

Object Oriented Programming Using C++

*Time : 3 Hours*

*Maximum Marks : 100*

**Note :** Attempt any *Five* questions. All questions carry equal marks.

1. Explain the basic paradigms of OOP. How is it different from structured languages ?    **20**
2. (a) Write a class that takes an integer as an input and returns an integer that has digits in reverse order as that of the input number.

- (b) Create a class 'star-design'. The class defines the height of the pattern and type of pattern as integers. The parameter type = 1 prints a triangle and type = 2 prints a square. Height defines the number of rows of stars in the triangle or square. Without passing any parameters it must print a square using five stars vertically and horizontally. For a height = 4, your program must print :

10+10

```

type = 2          type = 1
* * * *          *
* * * *          * * *
* * * *          * * * *
* * * *          * * * * * *

```

3. (a) Declare a class to implement queue using an array. Write all the possible constructors for the class.
- (b) Extend the above class to implement the insert the delete operations for a queue.

8+12

4. (a) Write a program in C++ to overload - operator for distance objects. The distance is taken in kilometers and meters.
- (b) What is multiple inheritance ? Explain with the help of an example. State the problem with multiple inheritance and its solution.

12+8

5. (a) Write a program in C++ to copy a text file to another file such that each character in the initial file is replaced by the successor character in alphabetic order. For example if the initial file contains : program then the copied file must contain : qsphsbn.

- (b) What are functions available for random access to files in C++ ?

12+8

6. (a) Explain how do private, protected and public data get inherited in public and private mode ?
- (b) Write a program in C++ to implement multi-level inheritance.

10+10

7. Explain static and dynamic polymorphism. Give suitable examples. **20**
8. Write notes on the following :
- (a) Friend functions, their use and their disadvantage
  - (b) Comparison of parameter passing in C and C++. **10+10**